

#	Adventure Name	Level	1 st printing Card Code	2 nd Printing Location	Environment	Played?
Weeping Caves Standalone Adventures						
1	Missing Adventures	1 to 2	WC-SC01	WC Camp. Guide	Caves	
2	Scout the Cave	1 to 2	WC-SC02	"	"	
3	Find the Stolen Food	3 to 5	WC-SC03	"	"	
4	Raiding Parties	3 to 5	WC-SC04	"	"	
5	Vital Information	3 to 5	WC-SC05	"	"	
6	Recover Hostages	6 to 8	WC-SC06	"	"	
7	Draw them out	6 to 8	WC-SC07	"	"	
8	Queen or Queen	6 to 8	WC-SC08	"	"	
Weeping Caves Episodes						
9	Find Shelter	1 to 2	WC-EP01	WC Camp. Guide	Caves	
10	Report Back	1 to 2	WC-EP02	"	"	
11	Breach the Warren	3 to 5	WC-EP03	"	"	
12	Obtain Supplies	3 to 5	WC-EP04	"	"	
13	A Temporary Home	3 to 5	WC-EP05	"	"	
14	Respite	6 to 8	WC-EP06	"	"	
15	Reunite the Mother	6 to 8	WC-EP07	"	"	
16	The Great Diversion	6 to 8	WC-EP08	"	"	
Great Sewers Standalone Adventures						
11	Thankless Task	1 to 2	GS-SC01	GS Camp. Guide	Sewers	
12	Rat Infestation	1 to 2	GS-SC02	"	"	
13	Collecting Evidence	3 to 5	GS-SC03	"	"	
14	Fuller's Errand	3 to 5	GS-SC04	"	"	
15	Driftward Harbour	3 to 5	GS-SC05	"	"	
16	Push them Back	6 to 8	GS-SC06	"	"	
17	Sewer Cave Ins	6 to 8	GS-SC07	"	"	
18	Close Them Down	6 to 8	GS-SC08	"	"	
Weeping Caves Episodes						
19	Run and Hide	1 to 2	GS-EP01	GS Camp. Guide	Sewers	
20	Finding Your Way	1 to 2	GS-EP02	"	"	
21	Into the Depths	3 to 5	GS-EP03	"	"	
22	Locking down the Sewers	3 to 5	GS-EP04	"	"	
23	Is Something out There	3 to 5	GS-EP05	"	"	
24	Enraged Lizardkin	6 to 8	GS-EP06	"	"	
25	Through the Mists	6 to 8	GS-EP07	"	"	
26	Journey's End	6 to 8	GS-EP08	"	"	

Illumination of Deepsorrow Standalone Adventures					
27	Searching for Supplies	1 to 2	N/A	ID Camp. Guide	Caves
28	Beneath Deepsorrow	1 to 2	N/A	"	Sewers
29	Petromagicka Secrets	3 to 4	N/A	"	Caves
30	Heroes of Herbology	3 to 4	N/A	"	Sewers
31	Mysteris of the Ancient Cave	5 to 6	N/A	"	Caves
32	Clear the Infestation	5 to 6	N/A	"	Sewers
33	Terror of the Telkhines	7 to 8	N/A	"	Caves
34	Stopping the Cult	7 to 8	N/A	"	Sewers
Illumination of Deepsorrow Episodes					
35	Taking Conrtol	1 to 2	N/A	ID Camp. Guide	Sewers
36	We can Rebuild It	1 to 2	N/A	"	Sewers
37	Water is not your Friend	1 to 2	N/A	"	Sewers
38	Fending off the Goblins	3 to 5	N/A	"	Sewers
39	Goblin Diplomacy	3 to 5	N/A	"	Sewers
40	The Way Below	3 to 5	N/A	"	Sewers
41	Seeking the Light	3 to 5	N/A	"	Caves
42	Seeking Ancient Wisdom	6 to 8	N/A	"	Caves
43	Tapping into Magic	6 to 8		"	Caves
44	Finding Illumination	6 to 8		"	Caves
45	Guardian of the Illumolith	6 to 8		"	Caves
46	Finding the Way	6 to 8		"	Caves
Bonus Adventures					
47	Hunt for Herbs	1 to 2	AL-SC01	Novice Booster Set 1	Caves or Sewers
48	Time for a Brew or Two	1 to 2	AL-SC02	"	Caves or Sewers
49	The Druiach Path	1 to 2	DR-SC01	"	Caves or Sewers
50	Search for Companions	1 to 2	DR-SC02	"	Caves or Sewers
51	Deep Clearance	3 to 5	NT-SC01	"	Caves or Sewers
52	Ultra Deep Clearance	6 to 8	NT-SC02	"	Caves or Sewers
53	The Missing Sax	6 to 8	NP-SC01	"	Caves or Sewers
54	Appeasing the Spirits	6 to 8	NP-SC02	"	Caves or Sewers